# CORPORATION

SECOND QUARTER 2022 EARNINGS PRESENTATION NASDAQ: HEAR AUGUST 8, 2022 

## SAFE HARBOR STATEMENT

#### **Forward-Looking Information**

This presentation includes forward-looking information and statements within the meaning of the federal securities laws. Except for historical information contained in this release, statements in this release may constitute forward-looking statements regarding assumptions, projections, expectations, targets, intentions or beliefs about future events. Statements involves "may", "could", "would", "should", "believe", "expect", "anticipate", "plan", "estimate", "target", "goal", "project", "intend" and similar expressions, or the negatives thereof, constitute forward-looking statements. Forward-looking statements involve known and unknown risks and uncertainties, which could cause actual results to differ materially from those contained in any forward-looking statement. Forward-looking statements are based on management's current beliefs and expectations, as well as assumptions made by, and information currently available to, management. While the Company believes that its expectations are based upon reasonable assumptions, there can be no assurances that its goals and strategy will be realized. Numerous factors, including risks and uncertainties, may affect actual results and may cause results to differ materially from those expressed in forward-looking statements in the acceptance of existing and future products, the difficulty of commercializing and protecting new technology, the impact of competitive products and pricing, general business and leconomic conditions, risks associated with the expansion of our business, including the integration of any businesses we acquire and the integration of such businesses within our internal control over financial reporting and operations, our indebtedness and liquidity, and other factors discussed in our public filings, including the risk factors included in the Company's most recent Annual Report on Form 10-K, Quarterly Report on Form 10-Q and the Company's other periodic reports filed with the Securities and Exchange Commission. Except as required by applicable law, incl

#### **Non-GAAP Financial Measures**

In addition to its reported results, the Company has included in this earnings release certain financial results, including adjusted EBITDA, and adjusted net income that the Securities and Exchange Commission defines as "non-GAAP financial measures." Management believes that such non-GAAP financial measures, when read in conjunction with the Company's reported results, can provide useful supplemental information for investors analyzing period-to-period comparisons of the Company's results. "Non-GAAP Earnings" is defined as net income excluding (i) integration and transaction costs related to acquisitions and (ii) certain non-recurring business costs. "Adjusted EBITDA" is defined by the Company as net income (loss) before interest, taxes, depreciation and amortization, stock-based compensation (non-cash), and certain non-recurring special items that we believe are not representative of core operations (e.g., proxy contest and related costs, the integration and transaction costs related to acquisitions, and the change in fair value of contingent consideration). These non-GAAP financial measures to evaluate the Company's operating performance, to perform financial planning, and to determine incentive compensation. Therefore, the Company believes that the presentation of non-GAAP financial measures provides useful supplementary information to, and facilitates additional analysis by, investors. The presented non-GAAP financial measures exclude items that management does not believe reflect the Company's core operating performance because such items are inherently unusual, non-operating, unpredictable, non-recurring, or non-cash. See a reconciliation of GAAP results to Adjusted Net Income and Adjusted EBITDA included below for each of the three months ended June 30, 2022 and 2021.

# **Q2 2022 KEY MESSAGES AND RESULTS**

## **Macroeconomic Headwinds Impacting Gaming**

- Economic concerns driving consumer discretionary spending reductions
- Retail inventory compression is exacerbating the impacts
- Environment causing high level of promotional activity to reduce inventories

## **Proactive Actions Have Been Executed**

- Selective personnel and spend reductions completed months ago
- Q2 operating expenses down 17%<sup>(1)</sup> and \$5M savings in second half
- Core investments in products and portfolio to drive growth preserved

## **Attractive Gaming Fundamentals Remain**

- Millions of gamers added during pandemic, high engagement remains
- 5% growth in gamers expected in 2022 and 16% by 2025<sup>(2)</sup>
- Intent to purchase console headsets increased 46% to 51% vs. 2021<sup>(3)</sup>

## Well Positioned For Inevitable Market Upturn

- Expecting pent-up demand & reversal of retail inventory impacts with upturn
- Product portfolio performing well including recent share & ASP increases
- Compelling new products during 2022 and 2023 in all categories

1. Excluding \$6.8M of non-recurring costs which are primarily proxy contest and related costs

Newzoo Global Games Market Report, July 2022 - Both growth measures are vs. 2021
Newzoo Gaming Peripheral Study May 2022 : U.S., Active Console Gamers

Q2 2022 RESULTS

Vs. Q2 2021

**Net revenue \$41.3M** vs. near record \$78.6M

GAAP Net Income \$(17.8)M vs. \$1.7M

> GAAP EPS \$(1.08) vs. \$0.09

Adjusted EBITDA \$(12.1)M vs. \$5.0M

## **Strong Balance Sheet**

# **INDUSTRY TRENDS SHOW GAMING IS <u>THE</u> MARKET TO BE IN**

#### A MASSIVE OPPORTUNITY

Global game market is expected to grow from \$193Bn in 2021 to more than \$220Bn in 2025<sup>(1)</sup>



### GAMING LEADS THE ENTERTAINMENT WORLD

Broader gaming market is the largest and most expansive industry in the world of entertainment at over \$275Bn<sup>(2)</sup>





### NEW CONSOLES ENERGIZE THE GAMING MARKET

The **global market** for gaming consoles hardware expected to reach **\$23Bn in 2024**<sup>(3)</sup>



### ESPORTS CONTINUES RISING IN POPULARITY

Secular shift to esports. Revenue expected to grow from **\$1.1Bn** in 2021 to **\$1.9Bn by 2025**<sup>(4)</sup>

### A BREAKTHROUGH IN GAMING SIMULATION TECHNOLOGY

Stunning realism on console & PC is driving booming growth in the \$1.2Bn<sup>(5)</sup> global gaming simulation hardware market

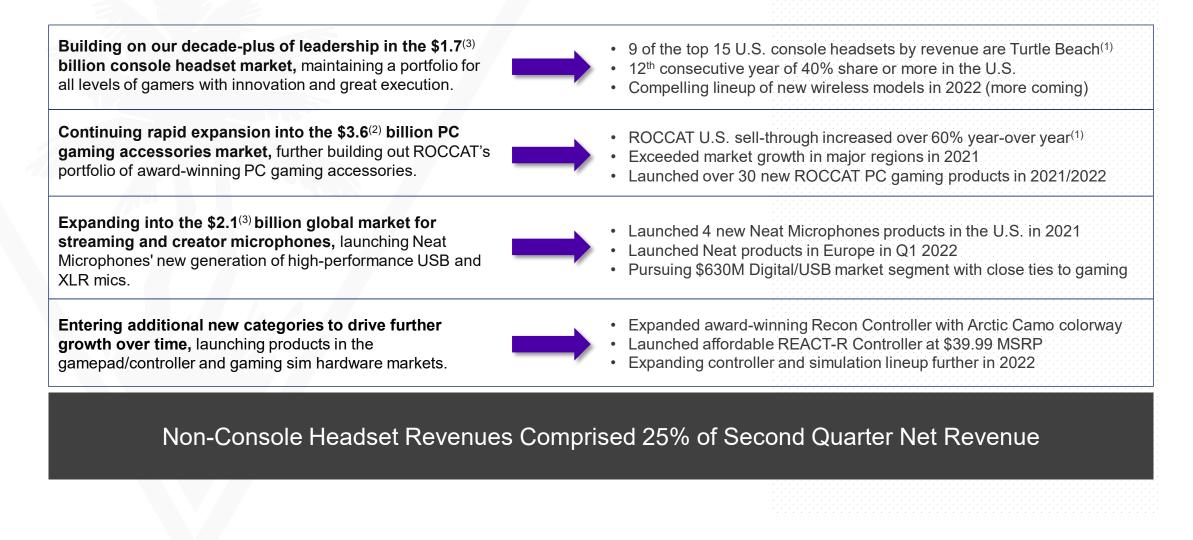


### GAMING DRIVING STREAMING

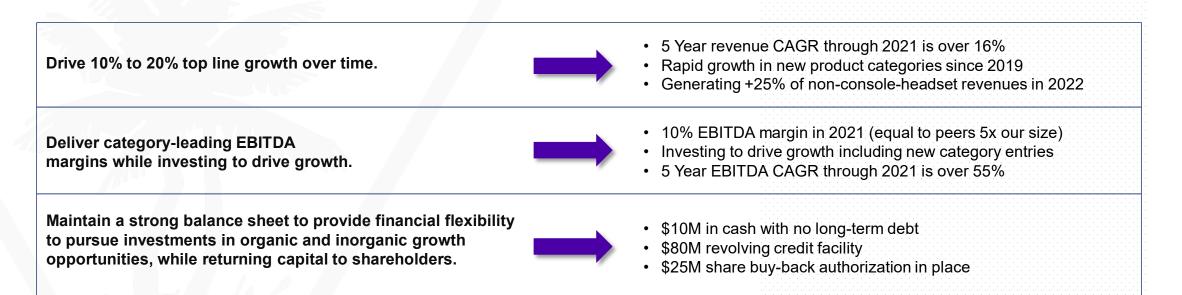
Livestreaming gaming audience is expected to grow to 1.4Bn in 2025 from 0.8Bn in 2021<sup>(4)</sup>



# **EXECUTING OUR STRATEGY TO LEVERAGE INDUSTRY TRENDS**



# DELIVERING ON OUR LONG-TERM FINANCIAL GOALS



5-Year TSR of >350% (Exceeding Sector Benchmarks)<sup>(1)</sup>







The Best-Selling Console Gaming Headset & Accessory Brand



Award-Winning **PC Gaming Peripherals** 



High-Quality Digital USB & Analog Microphones

# **TURTLE BEACH CONSOLE GAMING HEADSETS**



# **#1 IN GAMING AUDIO**

THE GLOBAL MARKET LEADER IN CONSOLE GAMING HEADSETS FOR OVER 12 YEARS RUNNING

## 60 MILLION+

GAMING HEADSETS SOLD SINCE 2010

# 40%+ MARKET SHARE SINCE 201

U.S. REVENUE MARKET SHARE SINCE 2010



# STEALTH 700 GEN 2 MAX FOR XBOX



PREMIUM WIRELESS + BLUETOOTH GAMING HEADSET

## Premium Wireless Audio & Comfort, Powered Up

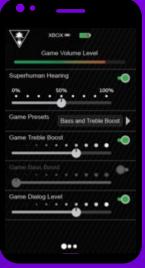
Turtle Beach's Stealth 700 Gen 2 MAX resets the bar for premium wireless gaming headsets, adding multiplatform compatibility via a lag-free 2.4GHz wireless transmitter and Bluetooth, plus extended battery life to the series' already impressive list of premium comfort and audio features.

With the 700 Gen 2 MAX, gamers can connect to Xbox Series X|S and Xbox One, PS5 and PS4, Nintendo Switch, Windows PCs and Mac, and iOS and Android mobile devices. The upgraded battery delivers a whopping 40+hours of gaming, and Bluetooth connects to app-based customization controls.

And a stunning new color combination!

LAUNCHED MAY 2022 MSRP \$199.99





App-based customization



Also available in Black



#### \* **STEALTH 600 GEN 2 MAX FOR XBOX**



**PREMIUM WIRELESS GAMING HEADSET** 

### **All-Day Wireless Freedom**

LAUNCHED MAY 2022

Gaming's best-selling headset series gets even bigger with the Stealth 600 Gen 2 MAX, adding best-in-class battery life and multiplatform connectivity to Xbox Series X|S and Xbox One, PS5 and PS4, Nintendo Switch, and Windows PCs.

MSRP \$129.99

Stealth 600 Gen 2 MAX's upgraded battery delivers a whopping 48+hours of gaming, while a lag-free 2.4GHz wireless connection keeps players in the game.





Also available in Midnight Red and in Black



"The perfect surround sound headset option for gamers who mainly play Xbox but also own other gaming devices, including PCs and even Macs." - CGMagonline.com



#### **STEALTH 600 GEN 2 USB FOR XBOX** \*/



**WIRELESS GAMING HEADSET** 

## The Best-Selling Gaming Headset Gets Even Better

Stealth 600 Gen 2 USB keeps everything gamers love about the bestselling gaming headset series' and increases battery life up to 24+ hours - an improvement of nearly 10 additional hours over the prior version.

Since their 2020 launch, Turtle Beach's Stealth 600 Gen 2<sup>(1)</sup> has been THE #1 best-selling headset series. Gen 2 USB maintains the series attractive \$99 MSRP and fan-favorite Turtle Beach proprietary features like Superhuman Hearing.





Also available in White

"An excellent piece of hardware that is easy to use, comfortable to wear, and sounds great." - GameTyrant.com



#### LAUNCHED MAY 2022 MSRP \$99.99



# RECON" AIR

WIRELESS CHAT GAMING HEADSET

## **Pure Chat with No Strings Attached**

Designed for gamers who already have a killer home entertainment system for game audio, **the Recon Air is a chat communicator headset to hear and talk to other players**, and it's a perfect Bluetooth wireless headset for audio and video conferencing.

The Recon Air delivers high-quality inbound and outbound chat with friends and teammates and **its gaming-tuned**, **noisecancelling mic is perfect for congratulating the other team on their epic loss**.



#### You may need this!!

"Whether for Zoom and Teams calls, gaming, or Vlogging on the go, the Recon Air is an amazing value!" - GadgetryTech.com

LAUNCHED APRIL 2022 MSRP \$39.99

12

Recon Air for PlayStation is also

a wireless USB transmitter

🛞 Bluetooth

available and features

# GAMEPAD/CONTROLLERS OPPORTUNITY

## **Gaming Controllers**

Total addressable market for third-party gaming controllers is roughly \$550M<sup>(1)</sup>.

## **Microsoft Partnership**

Leveraged Microsoft partnership to enter the gaming controller market with wired products for Xbox consoles and Windows PCs.

## **Award-Winning Market Entry**

Powerful gamepad market entry with the multi award-winning, top-rated Designed for Xbox Recon Controller. First and only controller with proprietary audio features like Superhuman Hearing.

## **Controller Portfolio Expansion**

Growing portfolio of controllers including mobile, cloud and additional console platforms planned.



# **INTRODUCING THE REACT-R CONTROLLER**

# **REACT-R**<sup>\*\*</sup> CONTROLLER

WIRED GAMING CONTROLLER

## **Victory Within Your Grasp**

The REACT-R is an affordable high-quality controller for \$39.99 MSRP offering gamers many of the same features as the esteemed Recon Controller at \$59.99 MSRP.

The REACT-R provides controls for game and chat volume balance and mic mute and gives gamers access to Turtle Beach's exclusive Superhuman Hearing® sound setting for a competitive advantage.

An ergonomic shape with textured grips, handles, and triggers, plus two mappable quick-action buttons on the back of the controller, and dual-rumble motors in the handles round-out the REACT-R's features.

5/5 + Gold Award "If you want an inexpensive but upmarket accessory, then look no further." - MoviesGamesandTech.com

REACT-



Also available in Black

**UK/EU LAUNCHED JULY 2022** 

U.S. LAUNCHES AUGUST 17,2022

MSRP \$39.99

Featuring Turtle Beach's Patented, Exclusive Sound Setting



HEARING

# **RECON CONTROLLER ARCTIC CAMO**

# **RECON**<sup>®</sup> CONTROLLER

WIRED GAMING CONTROLLER

## Game-Changing Controls Meet Game-Winning Audio

Proudly designated with top reviews and accolades since its debut, including from IGN, CNN Underscored, Android Authority, and more, the Recon Controller has been hailed for **blending game-changing controls with Turtle Beach's signature audio technologies.** 

Gamers on on Xbox and PC can plug in any 3.5mm wired headset and take advantage of proven Turtle Beach features, including **Superhuman Hearing**, Mic Monitoring, Signature Audio Presets, **Pro-Aim Focus Mode**, mappable rear quickaction buttons, next-gen vibration, and an ergonomic shape with **cooling rubber grips**. 9/10 + Editors' Choice "A compelling wired alternative to the traditional Xbox gamepad." - IGN.com



Featuring Turtle Beach's Patented, Exclusive Sound Setting



HEARING'

15

#### **RECON CONTROLLER RECEPTION & CONTINUED ACCOLADES** \*/

# **RECON**<sup>®</sup> CONTROLLER

#### **IGN – EDITORS' CHOICE 9/10**

"A feature-packed wired gamepad with top-notch performance and build quality"

#### **GAMESRADAR – HIGHLY RECOMMENDED 4/5**

"A superb set of features at a low price"

#### **DIGITAL TRENDS – RECOMMENDED 9/10**

"Turtle Beach's Xbox Recon controller is loaded with inventive and useful on-board features at a shockingly low price"

#### **CNN UNDERSCORED – BEST OF E3 2021**

"...perks you can't get on the standard Xbox Wireless Controller that costs the same"

#### **GAME REVOLUTION – 9/10**

"For \$59.99, you really can't go wrong with the Turtle Beach Recon Controller...this is a top-tier option"



# **FLIGHT SIMULATION CONTROLLER OPPORTUNITY**

## FLIGHT SIM 2020 PC LAUNCH

MSFT Flight Sim 2020 launched on PC August 2020, delivering a quantum leap in realism, fully leveraging modern processing capabilities and cloud processing and storage

## FLIGHT SIM 2020 COMES TO XBOX SERIES X|S

In 2021, the game captured a new audience of gamers experiencing the thrill of flight on the latest Xbox consoles

## FLIGHT SIM 2020 COMES TO XBOX ONE & CLOUD

In 2022, Microsoft extended the Flight Sim 2020 experience via the cloud to gamers on the prior-gen Xbox One console, lower-spec PCs, and other cloud-based systems including mobile

## **GAMING SIMULATION HARDWARE**

PC/console flight sim hardware adds over \$500M<sup>(1)</sup> in global market (not including expansion into racing hardware)



# VELOCITY ONE FLIGHT RECEPTION & CONTINUED ACCOLADES

# VELOCITYONE<sup>®</sup> FLIGHT

#### **GAMINGTREND – EXCELLENT 95/100**

"With ultra-realistic controls that perfectly match the real thing, there's no better way to experience the thrill of flight"

#### PC PILOT – EDITOR'S CLASSIC AWARD 90/100

"If you're looking for a more natural method of controlling your aircraft without reaching for the keyboard and mouse, I can highly recommend this VelocityOne Flight Universal Control System"

#### **GAMESRADAR – 4.5/5**

"Frankly, it's about as close as you can get to being in a real cockpit without taking up classes"

#### **COGCONNECTED – TOTALLY BADASS**

"The level of detail they've brought when it comes to the design of the VelocityOne Flight is unlike anything I've ever seen"

#### **TRUE ACHIEVEMENTS – BEST OF E3 2021**

"If you don't have a yoke and throttle setup, I couldn't recommend this more"



**ROCCAT PC GAMING PERIPHERALS** 





AWARD-WINNING GERMAN DESIGN

# A BROAD, GROWING PORTFOLIO

INCLUDING PC MICE, KEYBOARDS, HEADSETS & MORE

# **ROCCAT SALES GROWTH**

**OUTPACED THE MARKET IN CORE MARKETS IN 2021** 

# **U.S. SELL-THROUGH GREW**

OVER 60% IN 2021





### Iconic Shape Meets Stellar Wireless

The Kone XP Air is the *Stellar Wireless* version of ROCCAT's recently released wired Kone XP mouse – **the culmination of 15 years of research and development** to produce an industry-leading multipurpose gaming mouse.

Like its wired predecessor, the Kone XP Air is the **perfect blend of design and technology**, featuring meticulously perfected ergonomics, multiple buttons, and 29 assignable functions to **make it one of the most customizable wireless PC gaming mice on the market.** 

Adding a stylish AIMO-enabled RGB Rapid Charge Dock, ROCCAT's *Stellar Wireless* technology, and Bluetooth connectivity make the wireless Kone XP Air even more versatile.

LAUNCHES AUGUST 22, 2022 MSRP \$169.99



# BURST PRO AIR

LIGHTWEIGHT AMBIDEXTROUS WIRELESS PC GAMING MOUSE

7 🛞

STELLAR BLUETOOTH® WIRELESS LOW LATENCY

digital trends' 4.5/5 – Digital Trends "The ROCCAT Burst Pro Air is just as fantastic to use as it is to look at"



## High-Performing, Unrestricted Gameplay

**Symmetrical shape, wireless, lightweight, and visually stunning** with its RGB lighting, the Burst Pro Air is packed with ROCCAT's core performance components and technologies.

Lightweight for a wireless mouse at 81g, the Burst Pro Air features ROCCAT's core performance components like the Owl-Eye Optical 19K DPI sensor and ridiculously fast Titan Optical Switches, while Stellar Wireless technology optimizes and manages wireless signal strength and battery use for optimal performance.

The Burst Pro Air's revolutionary transparent Bionic Shell also returns, this time **updated with additional LEDs for a more consistent and vibrant RGB lighting experience.** 

LAUNCHED APRIL 2022 MSRP \$99.99

## **NEAT MICROPHONES**



## **DIGITAL USB & ANALOG MICROPHONES**

TODAY'S GLOBAL MICROPHONE MARKET IS \$2.1B<sup>(1)</sup> OVERALL, WITH ~\$630M<sup>(1)</sup> IN THE DIGITAL/USB CATEGORY

## THE TEAM

THE FOUNDERS OF BLUE MICROPHONES, THE NEAT MICROPHONES TEAM HAS A COMBINED 100+ YEARS OF EXPERIENCE CREATING LEADING MICROPHONE PRODUCTS

## A NEW PRODUCT LINE

IN 2022, NEAT'S NEW GENERATION OF AWARD-WINNING "BEE" XLR AND USB MICROPHONES SEES CONTINUED NA MOMENTUM AND OFFICIALLY ENTERS EU MARKETS



# **OTHER NEWS**



#### **TURTLE BEACH LAUNCHES "PLAY WITH** PURPOSE" PROGRAM AND ESG GOALS TO FURTHER IMPROVE GLOBAL IMPACT

In April, the Company formalized its Environmental, Social, and Governance (ESG) program. Entitled Play with Purpose, the program highlights Turtle Beach's initiatives and goals to reduce its carbon footprint, eliminate plastic packaging, reduce packaging size, and add carbon impact labels on select products across its Turtle Beach, ROCCAT, and Neat Microphones brands, and provides insight into the Company's diversity and inclusion and community involvement commitments.

#### TURTLE BEACH AND ROCCAT PARTNER WITH **NEW ORLEANS SAINTS' DEFENSIVE STAR** CHAUNCEY GARDNER-JOHNSON

Turtle Beach and ROCCAT have partnered with New Orleans Saints' starting Safety, Chauncey Gardner-Johnson. Chauncey Gardner-Johnson's mouse and keyboard setup includes ROCCAT's Kone Pro Air and Vulcan TKL Pro, while he alternates between ROCCAT's Syn Pro Air and Turtle Beach's Stealth 600 Gen 2 for high-quality game audio and chatting with other players.

#### **TURTLE BEACH & ROCCAT EXTEND** PARTNERSHIP WITH GEN.G ESPORTS

In May, ROCCAT extended its partnership with Gen.G Esports - a leading global esports organization fielding some of the best professional teams and players in the world across a variety of competitive games. ROCCAT continues as the official PC gaming peripherals partner of Gen.G's pro League of Legends and PUBG teams and their affiliated streamers. In addition, Turtle Beach is now the official audio partner of Gen.G's successful Overwatch League team, Seoul Dynasty.









#### PARTNERSHIPS \*/

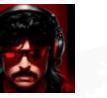
OVER 900M GAMERS IN THE AMERICAS & EUROPE, & OVER 260 MILLION ESPORTS ENTHUSIASTS GLOBALLY<sup>(1)</sup>



Ali-A 33M Reach

Clare Siobhan

3M Reach



DrDisrespect 10M Reach



**MrSavage** 



Gardner-Johnson

300k Reach

FabuRocks

102k Reach

Josh Hart 1M Reach





**BennyCentral** 

666k Reach

**Javier Rodriguez** 132k Reach



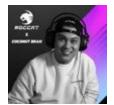
Vlesk 631k Reach



Junajted 580k Reach



Castro 7.5M Reach



**Coconut Brah** 2M Reach



**Immanuel Quickley** 311k Reach



BlackKrystel 78k Reach



Skyrroz 5M Reach



Adept 1M Reach



Archonaut 280k Reach



**Erin Simon** 50k Reach



**Wizards District** Gaming 2K League Champions



**UCSD Esports** 1<sup>st</sup> Collegiate Partnership



2021 Official Mouse and Keyboard Partner **RIOT LCS League of Legends** Tournament



Gen.G Esports **Global Esport Team** 

Titles shown represent games played by our partner esports teams and influencers and do not indicate a partnership with the publisher

# **COMMITTED TO CONTIUALLY BUILDING OUR ESG STRATEGY**

& REPORTING OUR PROGRESS



#### ESG COMMITTEE

**Our ESG Committee** meets regularly to identify ESG risks and opportunities, establish and measure progress against ESG goals, and implement ESG initiatives.

### DIVERSITY & INCLUSION

We track diversity metrics through our recruiting process; include diversity statements in all job postings, on our website, and on social media channels; and work with diversity-focused job websites in an effort to **increase the diversity of our candidate pool.** 

## CLEAR & MEASURABLE GOALS

2023	2024	2025
Place carbon impact label on select products	Use 10% post-consumer recycled (PCR) plastic in select products	Neutralize carbon footprint across all our corporate offices
Start offering carbon neutral products	Eliminate plastic use in packaging in select	
100% of manufacturers to sign the manufacturer's code of conduct	products	



We're taking steps to reduce and mitigate our carbon footprint, with the aim to neutralize our carbon footprint across our corporate offices by 2025.



#### REDUCING PRODUCT IMPACT

We're incorporating sustainability features into our products while maintaining the industry-leading quality that has always set us apart.

# **QUARTERLY FINANCIAL REVIEW**

\$ Millions (except per-share data)	Q2 2021	Q2 2022	Commentary		
Revenue	\$78.6	\$41.3 (\$42.7 in constant currency)	Quarterly revenue decreased compared to the near record quarter a year ago. Current macroeconomic conditions are impacting consumer spend on discretionary items including gaming accessories. Impacts exacerbated by retailers compressing inventory levels.		
Gross Margin	36.5%	19.1%	Higher promotional credits driven by more aggressive competitive pricing actions to reduce channel inventory levels, business mix, significantly higher freight costs, volume-driven fixed cost deleveraging and higher warehouse costs to ensure product supply.		
Operating Expenses	\$28.3	\$29.3	Q2 2022 includes \$6.8M of non-recurring primarily related to proxy contest and related costs, which the Company is continuing to incur. Recurring OpEx reduced 17% driven by proactive management actions to reduce spend and lower sales-driven costs.		
Adjusted EBITDA <sup>(1)</sup> (Loss)	\$5.0	\$(12.1)	Reflects lower revenue, significantly higher freight costs and factors covered above.		
Net Income (Loss)	\$1.7	\$(17.8)	Reflects above factors.		
Diluted EPS	\$0.09	\$(1.08)	Reflects above factors.		
Adjusted Diluted EPS <sup>(1)</sup>	\$0.14	\$(0.77)	Reflects above factors.		
Diluted Shares	18.3M	16.5M	See appendix.		

1. See appendix for a reconciliation of non-GAAP measures

# **BALANCE SHEET**

## **Balance Sheet Highlights**

**\$** Millions

	At June 30, 2021	At June 30, 2022		
Cash & Cash Equivalents	\$56.2	\$10.9		
Inventories	\$81.9	\$120.7		
Revolver (asset-based)	\$0	\$15.7		
Total Debt	\$O	\$15.7		

## **Balance Sheet Comments**

Inventory managed to higher levels to ensure supply as a reflection of longer transit times and component availability. The YoY increase is driven by new categories, capitalized freight due to higher costs, and new wireless models in console and PC.

Inventory expected to come down significantly by year-end.

> \$15.7M outstanding under revolving credit facility.

Strong balance sheet.



# **2022 OUTLOOK**<sup>(1)</sup>

	2022	2022 Outlook Commentary
Net Revenue	\$250 to 275M	Reflects macroeconomic conditions continuing to impact consumer discretionary spending on gaming accessories, exacerbated by retailers compressing inventory levels. Growth expected to return in Q4 and 2023.
Gross Margin	Mid 20's %	Reflects expectation of higher-than-normal competitive promotional levels, \$10-14M impact of higher freight costs (impact of recent reductions starting to benefit in Q4) and loss of operating leverage.
Adj. EBITDA	\$(5) to \$(15)M	Reflects above factors with recovery to 9 to 15% EBITDA margin in Q4.
Adj. EPS	(\$0.90) - (\$1.35)	Reflects above factors; anticipates full year effective tax rate of 25%.
Diluted Shares	~17M	

# LONG-TERM FINANCIAL TARGETS

Metric	Target
Revenue	10-20% CAGR
Gross Margins %	Mid 30's
EBITDA Margins	10% +

Maintain 12+ year leadership position in console gaming headsets

Drive growth in PC gaming accessories, controllers, simulation hardware, and creator microphones

Leverage brand, skills, and global footprint to enter new categories over time (organic and M&A)

Maintain strong EBITDA while investing for growth



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www.turtlebeachcorp.com

**COMPANY WEBSITES** 

\*/

www.turtlebeach.com

www.roccat.com

www.neatmic.com



# BEACH. APPENDIX

# GAAP NET INCOME TO ADJUSTED NET INCOME RECONCILIATION

SECOND QUARTER 2022 COMPARED TO 2021

		Three Mor	ths Ended		
	Ju	ne 30, 2022	June 30, 2021		
<u>Net Income (Loss)</u>					
GAAP Net Income (Loss)	\$	(17,826)	\$	1,721	
Adjustments, net of tax:					
Non-recurring business costs		5,123		851	
Acquisition integration costs		<u> </u>		<u>76</u>	
Non-GAAP Earnings	<u>\$</u>	(12,703)	<u>\$</u>	2,648	
Diluted Earnings Per Share					
GAAP- Diluted	\$	(1.08)	\$	0.09	
Non-recurring business costs Acquisition integration costs		0.31		0.05 0.00	
Non-GAAP- Diluted	\$	(0.77)	1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.	<u>0.14</u>	

# GAAP NET INCOME TO ADJUSTED EBITDA RECONCILIATION

THREE MONTHS ENDED JUNE 30, 2021

	Three Months Ended June 30, 2021					
				Adj		
	As	Adj	Adj	Stock		Adj
	Reported	Depreciation	Amortization	Compensation	Other <sup>(1)</sup>	EBITDA
Net revenue	\$ 78,564	\$-	\$-	\$	\$ -	\$ 78,564
Cost of revenue	49,854	(410)	<u> </u>	(90)		49,354
Gross Profit	28,710	410	-	90		29,210
Operating expenses	28,267	(698)	(322)	(1,851)	(1,075)	24,321
Operating income	443	1,108	322	1,941	1,075	4,889
Interest expense	73					
Other non-operating expense (income), net	(65)					<u>(65)</u>
Income before income tax	435					
Income tax expense	(1,286)					
Net income	<u>\$ 1,721</u>			A	djusted EBITDA	<u>\$ 4,954</u>

# GAAP NET INCOME TO ADJUSTED EBITDA RECONCILIATION

THREE MONTHS ENDED JUNE 30, 2022

	Three Months Ended June 30, 2022					
				Adj		
	As	Adj	Adj	Stock		Adj
	Reported	Depreciation	Amortization	Compensation	Other <sup>(1)</sup>	EBITDA
Net revenue	\$ 41,300	\$-	\$-	\$ - 5	\$ -	\$ 41,300
Cost of revenue	33,418	(601)	<u>-</u>	(96)	(1)	32,720
Gross Profit	7,882	601	-	96	1	8,580
Operating expenses	29,255	(665)	(311)	(1,934)	(6,793)	19,552
Operating income (loss)	(21,373)	1,266	311	2,030	6,794	(10,972)
	(,010)	.,	•			(,)
Interest expense	84					
Other non-operating expense						
(income), net	1,109					<u> </u>
Income (loss) before income tax	(22,566)					
Income tax benefit	(4,740)					
Net loss	<u>\$ (17,826)</u>			Ad	justed EBITDA	<u>\$ (12,081)</u>